

RULES AND GUIDELINES

Eligibility and Registration:

- The hackathon is open to individuals.
- Participants must register online through the official event website by 03.03.2024 23:59 CET.
- Registration is free. (***Limited spots available***)
- Participants must be older than 17 years old.

Theme and Challenge:

- The theme of the hackathon is „Play like a Manager!“
- Participants are expected to use analytics and data-driven methods to identify the most suitable football players for a given team.
- Solutions must incorporate data from the provided analytics tool (e.g., CUBE) and information from Transfermarkt.



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Tools and Data:

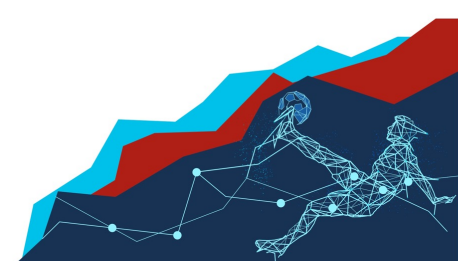
- Participants are required to use the provided analytics tool (CUBE) for their analysis.
- Access to Transfermarkt data will be made available to all participants during the event.

Code of Conduct:

- All participants are expected to uphold high ethical standards during the event.
- Plagiarism, cheating and any form of dishonesty will not be tolerated.

Intellectual Property:

- Participants retain ownership of their projects.
- Organizers may request permission to showcase or share projects as examples after the event.



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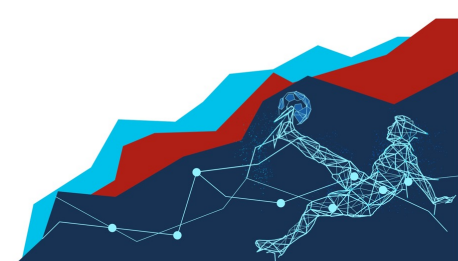
Project Submission:

Each participant must submit their project through the designated submission platform by 19.03.2024 23:59 CET.

- Submissions should include a detailed report of the analytics process, results and findings.

Judging Criteria:

- Projects will be evaluated based on:
 - Quality of analytics and methodology
 - Realism of player selections
 - Alignment with the given team's needs
 - Creativity and innovation
 - Presentation and communication skills





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Schedule:

The hackathon will run from 23.02.2024 to 23.04.2024.

Support:

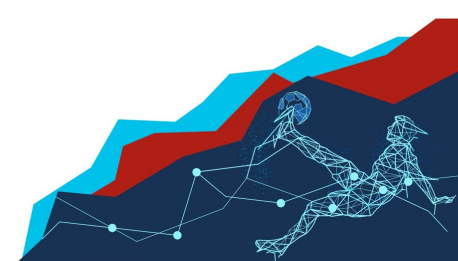
Organizers through the Discord server will be available throughout the event to provide guidance and assistance.

Code of Ethics:

All participants are expected to treat each other with respect and maintain a positive and inclusive atmosphere.

Communication:

Organizers will use email and the official event Discord server for important announcements.



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Liability:

The organizers are not responsible for any loss, damage or injury that may occur during the event.

Amendments:

Organizers reserve the right to make changes to the rules and guidelines as needed. Participants will be informed of any updates.

Contact Information:

For any inquiries or issues, please contact Barna Forgács (Data Analyst)
forgacs.barna@xfbanalytics.hu or hackathon@xfbanalytics.hu

